## NCU Women's Domestic Premier League and Challenge Cup Competition

## PLAYING CONDITIONS 2021

## RULES AND BYE-LAWS

1. Sections $A$ and $B$ of Competition Rules and all relevant Bye-Laws shall apply, except as provided below.

## ELIGIBILITY

2. The Domestic Cricket Directorate shall decide the clubs that play in the Woman's Domestic Premier League \& Challenge Cup
3. The competitions shall be open to all players registered for those clubs.

## STARRING

4.Competition Rule A10 (a) is amended to:- On the list of registered players, a club with two teams shall star the best five players normally selected for the $1^{\text {st }} \mathrm{XI}$. Subsection (b) - (e) inc of A10 are set aside
5.The list of starred players must be completed and sent to the Domestic Women's Development Directorate who will review nominated starring. 6. Clubs must note that starring is a fluid process and throughout the season a club's starring list may need to be altered (due to player injury or availability) and this request should also be made to the Domestic Women's Development Directorate.

## SCOREBOARD

7. The number of completed overs and/or the number remaining to be bowled shall be shown on the scoreboard and updated at the end of each over. The number of overs bowled by each bowler shall be displayed clearly and kept up to date.

## CLOTHING

8.Teams may play in whites or coloured clothing - but they must be representative of their club identity where possible.

## DURATION OF MATCHES

9. Matches shall consist of one innings per side, each innings being limited to a maximum of 20 overs.
10. Matches should wherever possible be played on Natural Turf Pitches. In the event that it is not possible to play on a Natural Turf Pitch, Artificial pitches may be used for the original fixture. Both teams should make provision for this possibility and bring footwear suitable for both surfaces

## HOURS OF PLAY AND INTERVALS

## All Matches

11. There shall be a 15 -minute interval between innings. Where the first innings is completed before the scheduled finishing time, the interval shall take place immediately and the second innings shall start correspondingly earlier.
12. No drinks intervals shall be permitted.
13. The scheduled time for matches shall start at 1 pm .
14. Times may be brought forward if both clubs agree, in which event the Umpires' Appointments Secretary must be informed at least 24 hours in advance.

## LENGTH OF INNINGS

## Uninterrupted Matches (i.e. matches that are neither delayed nor interrupted)

15. Each team shall bat for 20 overs unless all out earlier.
16. If the team batting first is dismissed in less than 20 overs, the team batting second shall be entitled to bat for 20 overs.

## Delay or interruption to the innings of the team batting first

17. Where the delay or interruption affects the innings of the team batting first, the number of overs available to each side shall be reduced by one over for each full eight minutes of playing time lost, down to a minimum of 5 overs per side.
18. Where the delay or interruption affects the innings of the team batting second, the number of overs available to it shall be reduced by one over for each four minutes of playing time lost, down to a minimum of 5 overs.
19. Byelaw (o) will not be applicable to matches in the NCU Women's Domestic Premier League \& Challenge Cup
20. Byelaw (q) will not be applicable to matches in the NCU Women's Domestic Premier League \& Challenge Cup
21. If the match is called off due to weather, captains have 7 days to notify the league secretary when the rearrangement will take place. Teams have $\mathbf{2 1}$ days after the initial fixture date to play the rearranged fixture.

## THE BALL

22. Matches must be played with a $50 z$ Women's Cricket ball which shall be pink.
23. A new ball shall be provided for each innings.
24. The participating clubs shall make available an adequate supply of spare cricket balls.
25. Quartered balls shall be used in all matches

## THE RESULT

## Women's Domestic Premier League

26. Where both teams had the opportunity of batting for the same number of overs:
(a) the team that scores the greater number of runs shall be the winner;
(b) if the scores are equal at the end of a match, the match shall be a tie.
27. Where the number of overs in the innings of either team has to be revised due to suspension of play after the start of the match, a revised target score shall be set for the number of overs that the team batting second will have the opportunity of facing, using Run Rate and:
(a) the team batting second shall be the winner if it achieves the target score;
(b) if the team batting second fails to reach the target by more than one run, the team batting first shall be the winner; or
(c) if the team batting second fails to reach target by 1 run, the result shall be a tie.
28. Where both teams do not have the opportunity of batting for 5 overs, the match shall be deemed a 'No Result'.

## Women's Challenge Cup

29. Where both teams had the opportunity of batting for the same number of overs:
(a) the team scoring the greater number of runs shall be the winner;
(b) if the scores are tied, the winner shall be determined by a Super Over;
(c) if the scores are tied and it is not possible to play a Super Over, the result shall be decided by a bowl-out.
30. Where the number of overs in the innings of either team has to be revised due to suspension of play after the start of the match, a revised target score shall be set for the number of overs that the team batting second will have the opportunity of facing, using Run Rate and:
(a) the team batting second shall be the winner if it achieves the target score;
(b) if the team batting second fails to reach the target by more than one run, the team batting first shall be the winner;
(c) If the team batting second fails to reach target by 1 run, the result shall be decided by a Super Over;
(d) where the latter applies, and it is not possible to play a Super Over, the result shall be decided by a bowl-out.
31. Where both teams do not have the opportunity of batting for 5 overs, the match shall be replayed on the reserve date. Where both teams do not have the opportunity of batting for 5 overs on the reserve date, the result shall be decided by a bowl-out.
32. After each match, the winning team where a result has been achieved, or the home team where no play has taken place or the match has been tied or abandoned, shall: within two days of the completion or abandonment, send complete details of the match to Callum Atkinson (callum.atkinson@ncucricket.com)

## THE BOUNDARY

33. A continuous white line or a rope shall mark the boundary on all grounds. Runs awarded for boundaries shall be standardised as 4 runs and 6 runs respectively.
34. The boundary will be at any point no shorter than 50 yards straight from strikers end to boundary edge and no longer than 60 yards measured from the centre of the playing pitch where the size of the ground allows for such provision.
35. Notwithstanding the size of the ground, The boundary should be located, where possible, a minimum distance of 3 yards $(2.74 \mathrm{~m})$ inside the perimeter fencing of the ground or from any immovable obstruction, solid object or advertising board. If the umpires, in their pre-match inspection discover that this is not the case, they shall be empowered to instruct the ground authority to ensure that a 3 yard run-off area is in place around the entire boundary.
36. Byelaw (d) will not be applicable to matches in the NCU Women's Domestic Premier League \& Challenge Cup

## FIELDING RESTRICTIONS

37. For all matches two semi-circles shall be marked on the field of play. The semi-circles shall have as their centre the middle stump at either end of the pitch. The radius of each of the semi-circles shall be 25 yards ( 23 metres). The semi-circles shall be linked by two parallel straight lines marked on the field. The areas shall be marked by continuous painted white lines or 'dots' at 5-yard intervals, each 'dot' to be covered by a white plastic or rubber (but not metal) disc measuring 7 inches in diameter. These discs shall not be fixed to the ground by means of a nail/pin or any other
dangerous sharp object. For all matches, at the instant of delivery a minimum of four fieldsmen (plus the bowler and wicket-keeper) shall be within this area.
38. In the event of an infringement, the striker's end umpire shall call and signal 'No ball'.
39. No fielder shall be allowed to field closer than 8 yards ( 7.3 m ) from the middle stump, except behind the wicket on the offside, until the batsman has played at the ball. These minimum distances apply even if the player is wearing a head protector. Should a player come within the restricted distance the umpire must stop the game immediately and instruct the fielder to move back.
40. Byelaw (h) will not be applicable to matches in the NCU Women's Premier League \& Challenge Cup

## POWERPLAYS

41. (a) For the first 6 overs of each innings, there shall be a minimum of 7 fieldsmen (plus the bowler and wicket-keeper) within-the fielding 'circle,' as defined in Playing regulations 37-40 inc. , at the instant of delivery.
(b) For the remainder of each innings, there shall be a minimum of 4 fieldsmen (plus the bowler and wicket-keeper) within the fielding 'circle' at the instant of delivery.
(c) Where the number of overs for both teams is reduced, the number of overs specified at (a) above shall be reduced proportionately in a ratio of 6:20 in accordance with the table below.

| Total Overs in Innings | Number of Overs Powerplay |
| :---: | :---: |
| $5-8$ | 2 |
| $9-11$ | 3 |
| $12-14$ | 4 |
| $15-18$ | 5 |
| $19-20$ | 6 |

(d) Where the number of overs of the team batting second is further reduced, the aim shall be to maintain the fielding restrictions for the same proportion of the second innings as in the first innings.
(e) In the event of an infringement of these restrictions, the striker's end umpire shall call and signal 'No Ball.'

## FREE HIT

42. In addition to the penalty prescribed by Law 21, the delivery following a No ball shall be a free hit for whichever batsman is facing it.
43. If this delivery is not a legitimate delivery (i.e. it is any kind of No ball or a Wide ball), then the next delivery shall become a free hit for whichever batsman is facing it.
44. Off any free hit delivery, the striker can be dismissed only under the circumstances that apply for a No ball (even where the free hit delivery is called 'Wide ball').
45. Field changes are not permitted for free hit deliveries unless there is a change of striker (where they are permitted because of a change of striker, any other fielding restrictions in place shall continue to apply). However, in all circumstances, any fielder within 15 yards of the striker may retreat to a position on the same line no more than 15 yards from the striker. Where field changes that are not permitted take place, either umpire shall call and signal 'Dead ball'.

## NUMBER OF OVERS PER BOWLER

46. No bowler shall bowl more than 4 overs. In a match where the overs are reduced, no bowler shall bowl more than one-fifth of the total overs allowed (unless this number has been exceeded before the reduction), except that, where the total number of overs is not divisible by five, an additional over shall be allowed to the minimum number of bowlers necessary to make up the balance.
47. Where an interruption occurs mid-over, and on resumption the bowler has exceeded the new maximum allocation, they shall be allowed to finish the uncompleted over.

## WIDES

48. Umpires shall apply a strict and consistent interpretation of Law 22 in judging legside wides, (i.e. if ball is more than $12^{\prime \prime}$ from where the batter would normally stand". As a guideline to the umpires for the calling of wides on the offside, the crease markings detailed in Appendix 1 shall be marked in white at each end of the pitch.

## SHORT PITCHED BOWLING

49. (a) A fast-short-pitched delivery is defined as a ball that passes, or would have passed, above the shoulder height of the striker standing upright at the popping crease.
(b) In the Women's Premier League \& Challenge Cup, a bowler shall be limited to one such delivery per over.
(c) The umpire at the bowler's end shall advise the bowler and the batsman on strike when each fast short-pitched delivery has been bowled.
(d) In addition, a ball that passes above head height of the batsman that prevents her from being able to hit it with her bat by means of a normal cricket stroke shall be called and signalled 'Wide ball'. Any such delivery shall be counted as one of the allowable shortpitched deliveries in that over.
(e) In the event of a bowler bowling more than the maximum number of such deliveries per over, the umpire at the bowler's end shall call and signal 'No ball' on each occasion.
(f) Any further infringement shall be dealt with by the umpires in accordance with Law 41.6.3-5.

## POINTS (Women's Domestic Premier League Only)

50. Win -4 points, Tie -2 points, Loss or No Result -0 points
51. The team with the greatest number of points at the end of the competition shall be the Women's Premier League Winners
52. Where more than one team tie on the same amount of points at the top of the table, the team with the higher net run rate over the season will be the winners
53. If still equal, then the league will be shared

## RUN RATE (Women's Domestic Premier League Only)

54. A team's run rate shall be the average number of runs per over scored by the team
55. Where a team is all out, its run rate shall be based on the maximum total number of overs available to it when its innings ended, and not on the actual length of its innings.
56. A team's net run rate shall be the average number of runs per over scored by that
team, less the average number of runs per over scored by its opponents
57. Byelaw (r) will not be applicable to matches in the NCU Women's Domestic Premier League

## SCORERS

58. Byelaw (s) will not be applicable to matches in the NCU Women's Domestic Premier League \& Challenge Cup

## BOWL OUT (Challenge Cup Only)

59. Arrangements:
(a) five players from each side shall each bowl one over-arm delivery at an unguarded wicket;
(b) the first bowler from Team $A$ shall bowl one delivery then the first bowler from Team $B$ shall bowl one delivery, then the second bowler from Team A shall bowl one delivery, and so on;
(c) the side that bowls down the wicket the greater number of times shall be the winner;
(d) where the scores are equal, the same bowlers, bowling in the same order, shall each bowl one ball alternately to achieve a result on a 'sudden death' basis;
(e) each side shall use their own used ball; if the ball becomes wet, it may be changed, subject to the Umpires' approval;
(f) a No Ball shall count as a player's delivery but shall not count towards the score.
